Meet procedures	Monroe County	City	Livingston	City Mod	County Mod
	Heats Run Fast to Slow	Heats Run Fast to Slow	Heats Run Fast to Slow		Fast to slow
_	All running events Boys then Girls	All running events Girls then Boys	All running events Girls then Boys	G then B (can mix)	B then G
Order of Events	110 M/100 M Hurdles	100 M/110 M Hurdles	400 IM Hurdles	4x200	
	400 M Run	400 M Run	100 Meter dash	1500	55 M Hurdles
	1600M/1500M	1500M/1600M	3000/3200	100	800 m Run
	100 M Dash	100 M Dash	800 Meter Run	10 min break	100 m dash
	400 IM Hurdles	400 IM Hurdles	400 Meter Relay	800	400 m dash
	800 M Run	800 M Run	15 minute break	200	55 m dash
	200 M Dash	200 M Dash	200 Meter dash	400	200 m dash
	3200/3000	3000/3200	3200 Relay	4x100	1500 m run
	400 M Relay	400 M Relay	400 Meter Run		
	1600 M Relay	1600 M Relay	100 /110 Meter Hurdles		4x100 Relay
	3200 M Relay	3200 M Relay	1500m/1600m Run		4x200 M Relay
			1600 Meter Relay		
Field Events	BoysLJ/ GirlsTJ	LJ / TJ can be open pit	Discus HJ LJ PV	⊔/TJ	LJ/TJ
In combined meets	BoysPV/ GirlsHJ	Disc/SP	followed by SP and TJ	SP	SP
run simultaneously	Girls Shot / Boys Discus	HJ	run simultaneously	HJ	HJ
with running events	Girls PV/ Boys HJ	run simultaneously	with running events	run simultaneously	run simultaneously
Order based on site	BoysTJ/ GirlsLJ	with running events		with running events	with running events
	Boys Shot/ Girls Discus	Order based on site			
High Jump	Girls 4'0" up by 2"to 5'0' then 1"	Girls 3'8" up by 2" to 5'0 then 1" after	Girls: 3-6,up 3" to 4', 2" to 5' and 1" after	3'6" up by 2" to 5"	3'6up3"to4',2"to5', 1"after
	· '		-		3 8up3 t04,2 t03,1 arter
Starting Ht.	Boys 4' 10" up by 2" to 6' then 1"	Boys 4' 10up by 2'' to 5'6"then by 1"	Boys: 4-6,up 3" to 5', 2" to 6' and 1" after	1"after	
Dala Marrit	Ciala Clolla h Cll		Girls: 5-6, 6" to 8' and 3" after		
Pole Vault	Girls 6'0" up by 6"		,		_
Starting Ht.	Boys 7'6" up by 6"		Boys: 7-6, 6" to 10' and 3" after		
Some other points of note for Modified meets:					
Enforce the jewlery rule					
False start rule is waived					
spikes are not permitted					